Download PICO PARK .zip

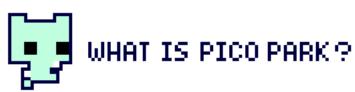


# PRESS START



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## **About This Game**

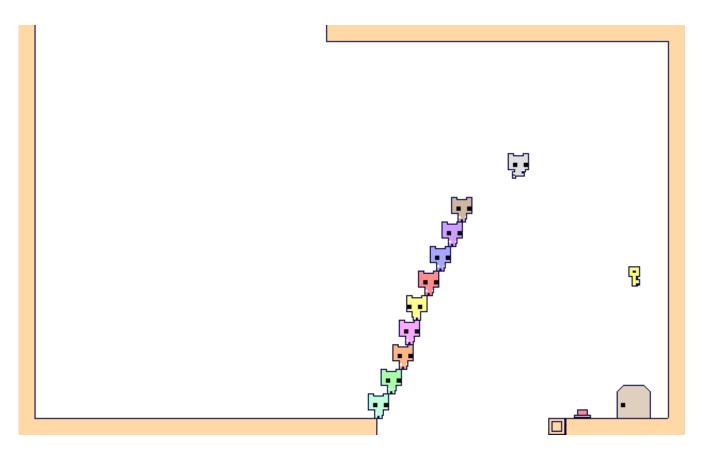


PICO PARK is a cooperative local multiplay action puzzle game for 2-10 players.

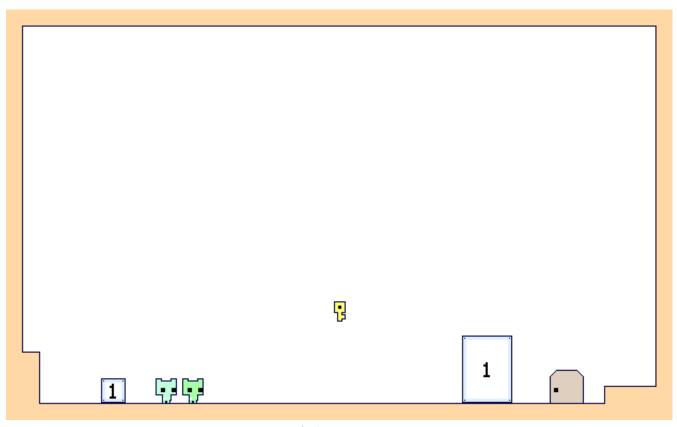
Each level of PICO PARK can be cleared when players get the key, unlock the door and all players reach it.

But, every level requires cooperation to complete..

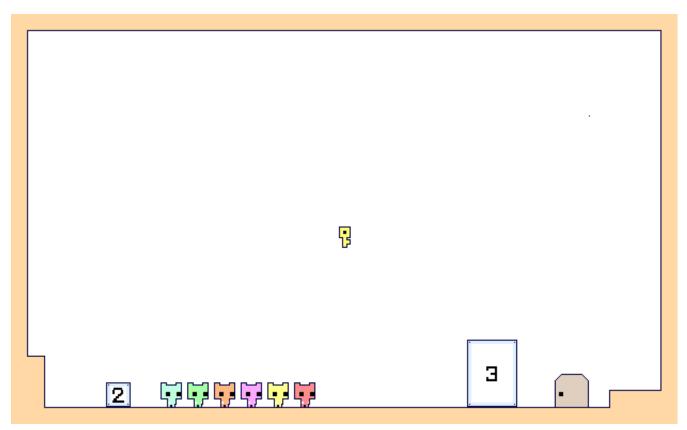
For example, players can climb on top of each other to reach new heights, or they can combine their strength to push large blocks.



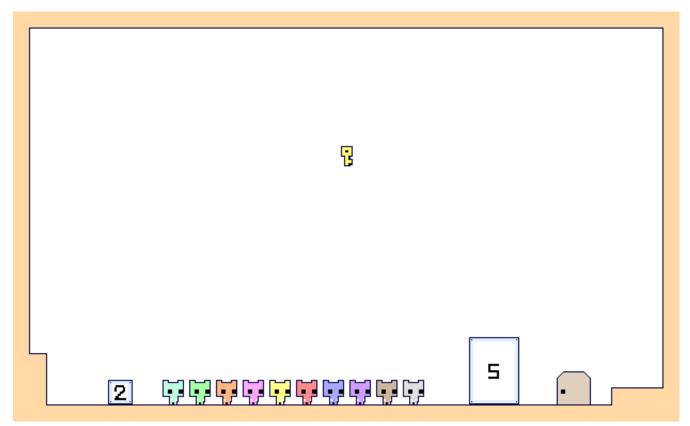
PICO PARK is very flexible because every level adjusts to the total number of players. So you can play with as many friends as your like..



2 players game

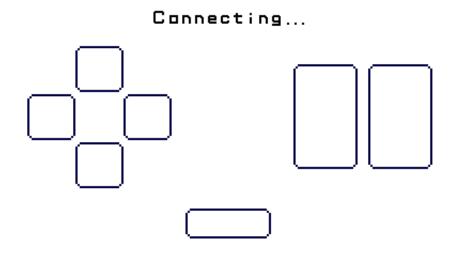


6 players game



10 players game

and you can control PICO PARK with your iPhone/iPad/Android.



TecoGamePad change your smartphone turn to gamepad Android: <a href="http://play.google.com/store/apps/details?id=toybox.app.virtual\_controller">http://play.google.com/store/apps/details?id=toybox.app.virtual\_controller</a> iOS: <a href="http://itunes.apple.com/us/app/tecogamepad/id1080510485">http://itunes.apple.com/us/app/tecogamepad/id1080510485</a>

Let's have fun playing PICO PARK with your friends!

Title: PICO PARK Genre: Action, Casual

Developer: TECOPARK Publisher: TECOPARK

Release Date: 28 Apr, 2016

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## Minimum:

**OS:** Microsoft® Windows® XP / Vista / 7 / 8 / 8.1

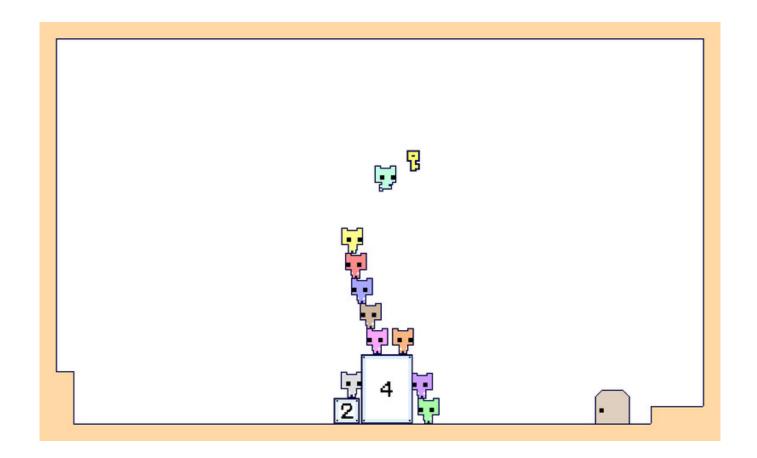
Processor: Dual Core 1.6GHz or equivalent

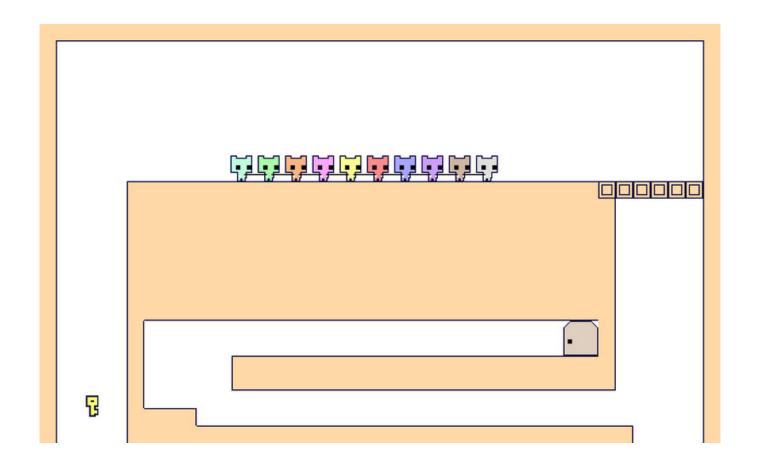
Memory: 1 GB RAM

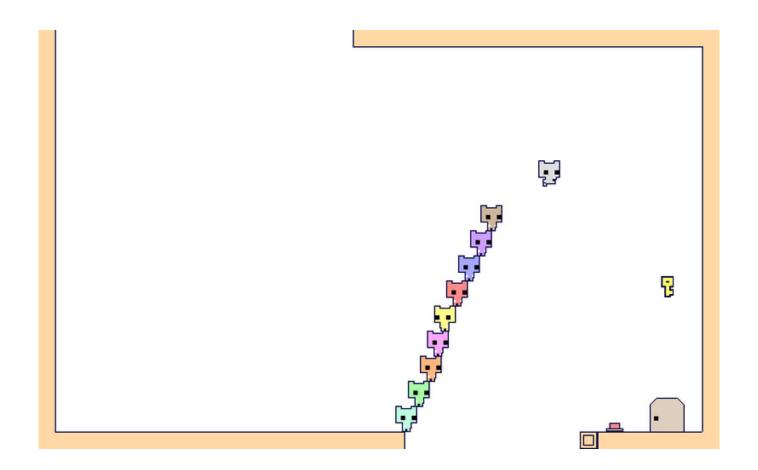
**DirectX:** Version 9.0c

**Storage:** 100 MB available space

English







For a long time, I've been looking for a game to play with a whole bunch of people. This one was perfect! It was easy to set up controllers because of the ability to use your phones. The levels are so fun that it gets all my friends screaming within a few seconds.. Brilliant yet simple, this adorable little party game is surprisingly much more fun than it looks. The only downside is that it has no online multiplayer (yet). Even if you have just one friend to play with, it is well worth the price.. Lovely little game, I would love for it to have so many more levels than the few it has.. This game is great for parties, shindigs, box socials, whatever.

You play as cats and try to work together to get the key and open the door, through tons of levels that with luck and good friends will take a day or two, but could take up weeks.

It has great replayability.

My only problem is with the Teco Gamepad; It works and is on our mobile devices, but apperently is no longer on the U.S. App Store. Just wondering because whenever the IOS link is used (on the "about game" section) it says it is no longer on the store, but if the app was downloaded, it stays. Just wondering about this. If you have 10 controllers, it's a rather unique game to play. About 20 minutes of gameplay and hasn't been updated with new levels since its release. Find a different product to purchase for your 5 dollars. I run a kind of pop-up local multiplayer arcade that I take to different events and run my own events. I'm constantly testing out local multiplayer games at these events and have seen a lot of different people try different games out. Without a doubt Pico park is my favourite game to show. It is a game you only really play through once with friends but is so worth it and is a shining example of games that can teach team building skills. It's the simplest game to play so anyone can pick it up. Every level is a different mechanic the team has to figure out and complete. I took it to a museum and projected it once and had a team of 8 people who didn't know each other try out one level for fifteen minutes while a crowd of a hundred cheered them on. Finally someone from the crowd started managing and giving a rhythm to the process and they completed it and everyone roared like it was their favourtie team winning a football match. I can't recommend this game enough.

I'll be posting some video stuff about it soon on my channel if anyone is interested; {LINK REMOVED}https:\/\tinyurl.com\/y9bx3cxo

This game is an amazing little coop experience. Actually the most fun I've had at a game night in recent memory with all the trolling that goes on. Short but absolutely worth the price. You are entertaining 10 people after all! And you don't need 10 controllers, you can use phones with the app!. Fun little party game when you have friends over. The phone app works well on Android, but you can also use Steam or PS4 controllers. The puzzles are pretty inventive and fun to solve without too much frustration. And you can just jump to another if you fail, so the fun doesn't have to end abruptly.

Thanks TECOPARK!:). Pico Park is a great example of cooperation in progress.

A local only multiplayer where you have to work together to complete each of the 20 levels on offer. This may seem few but, throughout all the games I played & watched, non successfully completed all the levels, from start to finish, as cooperation was abit one sided! :D

It's a brilliant game for a starter at parties & at local 'local multiplayer' events. Easy to pick up and play with gamers & non gamers alike!

...As well as being one of the most cutest games around :3 <3. While the game supports up to 10 players, I've only played it with 4.

It's great. Depending on who you play with, it can quickly turn hectic. Either through skill or desperation, teamwork is necessary to complete most of the levels. The feeling you get when you've done so is wonderful. But the feeling you get when you have 1 second left and your friend can't seem to go through the fkn door is equally wonderful in it's own way.

#### Pros:

- Great value (\$5 for a couple hours of fun for up to 10 people?!)
- Very easy to play
- Fun to just watch as well!

#### Cons:

- No music\sounds (am I missing something here?)
- Sometimes our phones would disconnect (but easy to fix)

Great job with the game. Add more levels!. What an awesome little group coop game for friends. We had 5 people running around on 360 controllers and it was a blast.

10\/10, would scream at friends again. I've played a LOT of local multiplayer games, and I think this is a little gem.

Almost every level introduces a new gameplay mechanic, which causes three things to happen. First: Utter chaos and confusion. Second: Some people figure out what's happening, and start yelling at everyone else. Third: A collective "Aha!" moment.

But after figuring out the puzzle, you still need to DO it. This is always harder than it looks, due to the madness caused by 5+ characters moving around. The most difficult levels demand a near-telepathic degree of synchronization. Winning those levels feels amazing.

It's a short game, but it barely repeats any ideas. The designer could have built 40 more levels by recycling stuff, but chose quality over quantity. (Actually, I'd happily play more levels which recycle the idea from level 13.)

Highly recommended if you want a ridiculous teambuilding activity for 5 or more people. The world needs more games like this.. Very entertaining little game. Had really fun playing this with friends.. Kinda fun, not much to it. Finished all the levels within about half hour and doubt i'll touch it again. More levels or modes might be cool.

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